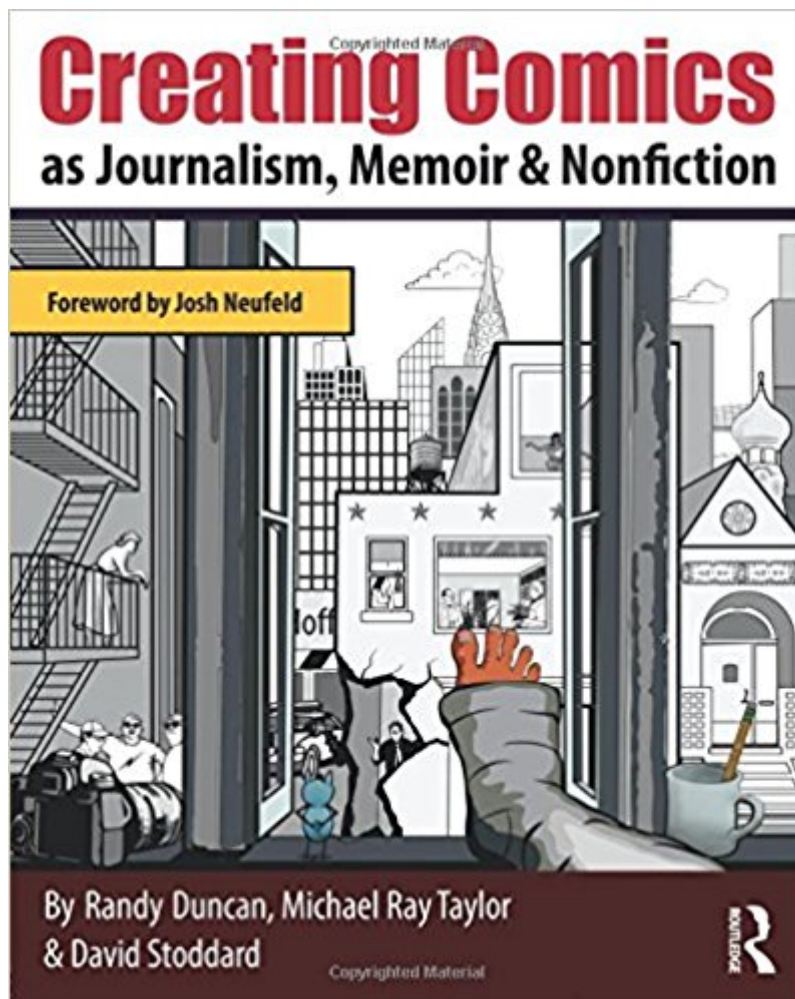


The book was found

Creating Comics As Journalism, Memoir And Nonfiction



Synopsis

This book provides student journalists, artists, designers, creative writers and web producers with the tools and techniques they need to tell nonfiction stories visually and graphically. Weaving together history, theory, and practical advice, seasoned nonfiction comics professors and scholars Randy Duncan, Michael Ray Taylor and David Stoddard present a hands-on approach to teach readers from a range of backgrounds how to develop and create a graphic nonfiction story from start to finish. The book offers guidance on: -how to find stories and make use of appropriate facts and visuals; -nonfiction narrative techniques; -artist's tools and techniques; -print, digital, and multimedia production; -legal and ethical considerations. Interviews with well-known nonfiction comics creators and editors discuss best practices and offer readers inspiration to begin creating their own work, and exercises at the end of each chapter encourage students to hone their skills.

Book Information

Paperback: 256 pages

Publisher: Routledge; 1 edition (October 22, 2015)

Language: English

ISBN-10: 0415730082

ISBN-13: 978-0415730082

Product Dimensions: 7.4 x 0.6 x 9.2 inches

Shipping Weight: 12.6 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars 1 customer review

Best Sellers Rank: #234,913 in Books (See Top 100 in Books) #41 in [Books > Arts & Photography > Drawing > Cartooning > Comics](#) #245 in [Books > Comics & Graphic Novels > Biographies & History Graphic Novels](#) #247 in [Books > Textbooks > Communication & Journalism > Journalism](#)

Customer Reviews

"In recent years the most ground-breaking and celebrated comics have been non-fiction. Journalism and memoir in comics have a power and intimacy that is only now being fully recognised. This book provides the knowledge and tools to enable you to create such comics. Packed with interviews, practical advice, and exercises, this book is essential reading for anyone interested in creating or studying non-fiction comics." --Chris Murray, University of Dundee

"An exceptional work! By combining an academic approach with perspectives from contemporary comics pros, Duncan and company establish a necessary foundation for interrogating the visual rhetoric of nonfiction

comics--an invaluable resource for comics scholars and pros alike." --Zack Kruse, Indiana University, Purdue University Fort Wayne "In recent years the most ground-breaking and celebrated comics have been non-fiction. Journalism and memoir in comics have a power and intimacy that is only now being fully recognised. This book provides the knowledge and tools to enable you to create such comics. Packed with interviews, practical advice, and exercises, this book is essential reading for anyone interested in creating or studying non-fiction comics." --Chris Murray, University of Dundee "An exceptional work! By combining an academic approach with perspectives from contemporary comics pros, Duncan and company establish a necessary foundation for interrogating the visual rhetoric of nonfiction comics--an invaluable resource for comics scholars and pros alike." --Zack Kruse, Indiana University - Purdue University Fort Wayne

Randy Duncan, professor of communication, Henderson State University, is co-founder of the Comics Arts Conference; co-author of *The Power of Comics: History and Culture*; and co-editor of the Eisner-nominated *Critical Approaches to Comics: Theories and Methods*. He has received the M. Thomas Inge Award, the Inkpot Award, and a Peter Rollins Book Award for contributions to comics scholarship. Michael Ray Taylor, professor of communication, Henderson State University, is the author of *Dark Life, Caves and Cave Passages*, as well as a humorous ebook, *The Cat Manual*. He has written for *Sports Illustrated*, *Audubon*, *Outside*, and many other magazines, newspapers, documentary films and digital media. David Stoddard is a professor of graphic and media design. He illustrates book covers, posters, and other popular culture work. He has had work in exhibitions from coast to coast, and has presented papers on comics and pop culture at conferences such as Comic-Con San Diego; ComFor Passau, Germany; The College Media Association, New York; and several other conferences.

Be sure to read *Creating Comics as Journalism, Memoir & Nonfiction* by foremost nonfiction comics professors and scholars Randy Duncan, Michael Ray Taylor, and David Stoddard. Using interviews by well known nonfiction comics creators and editors, this extremely insightful work has proved an invaluable resource that covers not only the history of nonfiction comics but the tools, techniques and various approaches to creating such works. I highly recommend this book.

[Download to continue reading...](#)

Creating Comics as Journalism, Memoir and Nonfiction You Can't Make This Stuff Up: The Complete Guide to Writing Creative Nonfiction--from Memoir to Literary Journalism and Everything in Between Amazing Minecraft Comics: Flash and Bones and the Mystery of the Secret Stronghold:

The Greatest Minecraft Comics for Kids (Real Comics In Minecraft - Flash And Bones Book 7)
Amazing Minecraft Comics: Flash and Bones and Hero-brine's Mountain Prison: The Greatest
Minecraft Comics for Kids (Real Comics in Minecraft - Flash and Bones Book 4) Amazing Minecraft
Comics: Flash and Bones and the Mysterious Bloodrock Mountains: The Greatest Minecraft Comics
for Kids (Real Comics in Minecraft - Flash and Bones Book 3) Amazing Minecraft Comics: Flash
and Bones and the Empty Tomb of Hero-brine: The Greatest Minecraft Comics for Kids (Real
Comics in Minecraft - Flash and Bones Book 1) Amazing Minecraft Comics: Flash and Bones and
the Jungle Demon Agramon: The Greatest Minecraft Comics for Kids (Real Comics in Minecraft -
Flash and Bones Book 9) Amazing Minecraft Comics: Flash and Bones and the Demon Zombie
Curse: The Greatest Minecraft Comics for Kids (Real Comics In Minecraft - Flash And Bones Book
8) Amazing Minecraft Comics: Flash and Bones and the Enderman Zombie Potion: The Greatest
Minecraft Comics for Kids (Real Comics In Minecraft - Flash And Bones Book 5) Amazing Minecraft
Comics: Flash and Bones: Bandit Origins - The Demon on the Mount: The Greatest Minecraft
Comics for Kids (Real Comics in Minecraft - Bandit Origins Book 4) Comics: Minecraft Steve Vs
Herobrine - Herobrine Attacks! (Herobrine, Minecraft ebooks, Diary, funny comics, Comics for kids,
comic books Book 1) DC Comics/Dark Horse: Batman vs. Predator (Batman Dc Comics Dark Horse
Comics) The DC Comics Guide to Creating Comics: Inside the Art of Visual Storytelling Literary
Journalism: A New Collection of the Best American Nonfiction El Salvador Could Be Like That: A
Memoir of War and Journalism Bologna Annual '98: Nonfiction (Bologna Annual: Nonfiction) Moon
(First Step Nonfiction) (First Step Nonfiction (Paperback)) The Curse of the Pharaohs : My
Adventures with Mummies (Bccb Blue Ribbon Nonfiction Book Award (Awards)) (Bccb Blue Ribbon
Nonfiction Book Award (Awards)) The Nonfiction Outline Book: How to write a book includes 12
Nonfiction Book Outline Templates Amazing Minecraft Comics: Flash and Bones and Waging the
Winter War: The Greatest Minecraft Comics for Kids

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)